



FRONT MISSION ONLINE Original Soundtrack





STAFF CREDIT

Produced by Hidenori Iwasaki

Synthesizer operated & Mixed by Hidenori Iwasaki (except Track 26,29,30,31,33)

Tsuyoshi Sekito (Track 29,31,33) Ryo Yamazaki (Track 26,30)

Sound Programmer: Minoru Akao

Mastering Engineer: Yuka Koizumi (Orange)

-Musicians-

E. Guitar: Satoshi Akamatsu (Track 3,6,7,15)

Tsuyoshi Sekito (Track 31)

Trumpet: Shin Kazuhara (Track 7,9,27,30,32)

F. Hom: Fujita Otohiko Group (Track 4,9,24,30,32,35)

Piano: Kumi Tanioka (Track 21)

Art Work Coordinator: Shintaro Kaneko (Sony Music Communications)

Design: Kaoru Saito (bishop)

CD Production Coordinator: Emiko Funahashi CD Production Assistant: Satoko Amikura CD Promotion Coordinator: Soushi Yoshida

General Manager: Kensuke Matsushita

Senior Producer: Koichiro Sakamoto

Supervisor: Toshiro Tsuchida

Special Thanks to Aziz Hinoshita

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If you have any complaints about the contents of this CD, please let me know below.

SQUARE ENIX INF MESI Nsen Ichi **PHONE 0570-003 399 (From PHS •House 03*5333-1860) 1151-8544•Sadoda** Yoyogi 3 **22 7** Bunka-Quint Building 1OF ÿ Date: 11:00~19:00 : **投祭日及び弊社指定定体日除く** ÿ-m Fees will be charged, processed, and processed.

welcome to the front

The OCU: Oceana Coalition and the USN: • The United States of Yukontinent, two major powers

Huffman Island is the only land border.

Become a recruit sent to the front line and drive a Van Tour and carve your name into history.

Encounters with comrades and the trust that arises while fighting together, customizing your beloved aircraft, and the ever-changing frontline.

Front Mission Online (FMO) was created with that concept in mind.

And over a year after the start of operation, the songs that flow in each scene,

I think it's connected with your experience as a soldier.

Well, the long-awaited FMO soundtrack,

As you know, Mr. Iwasaki is planning the second season of the series that started with the 4th.

This is the composer who is taking care of me.

In this work, along with the online simulation of the conventional simulation RPG

I asked him to understand that it was an ambitious game that had been renewed from the game design,

In terms of music as well, the rhythm is emphasized, unlike the bass series works.

Yet the weight and tension that flow through the whole,

I was conscious of the Front Mission-likeness and gathered it into one, and it feels like Mr. Iwasaki.

Also, since FMO is initially set on Huffman Island, the same as the 1st,

We were discussing that we wanted to use a few songs from the 1st, but Mr. Iwasaki suggested that we use some of the songs from the series.

We will select songs, and for fans of the series

I think that you can enjoy the difference between the original song and FMOVer.

So, please enjoy the FMO soundtrack, Warano no Kioku.

Front Mission Series Producer Toshiro Tsuchida









What is Front Mission Online?

ÿ/In the near future, regional blocks based on the economy have progressed.

Takumi OCU, and ÿSu.SN

The Second Huffman Conflict began with a conflict of interests between two major nations.

Breyers belong to either army and fight for supremacy of Huffman Island.

"Front Mission Online" is an online action game.

- Raise the 'Z level and purchase various parts to customize your van tour according to your job.
 - Enter the battlefield and arena to battle enemy NPCs and flayers!
- In the area called the fierce battlefield, a simulation-like camp is being held.
- 'z There are also dramatic events like MMORPGs.

This is the battle depicted in the 1st Yufu Nitto Mission.



Both PlayStation

rsion and Windows version are good!





It's been a long time, Front Mission series fans.

This is Iwasaki.

The music for Front Mission Online (FMO) was produced in 2004.

I am very grateful to be able to release the soundtrack after more than two years.

FM0's music basically consists of arranging songs from 1st to 4th.

In order not to disappoint the expectations of past series fans,

I tried to keep the original image as much as possible while adding variation with rhythm etc.

Mr. Sekito and Mr. Yamazaki, who participated as strong helpers, provided a very burning song while drawing a line with my song.

Arranging the music for last week's series is a front mission for me.

It was a great help in understanding the world view of the game in perspective.

It had a considerable influence on the development style of FM5 that followed .

With the help of various people, including Mr. Tsuchida,

For the past few years, I feel that I have been brought up by the flow of the Front Mission Project.

Unfortunately, it was not possible to record all songs due to recording time, but when selecting songs, Mr. Kuroda, the planner,

I received valuable advice from my friends in the company who live in the Huffman Island 0CU Army every day.

I intend to select songs from a perspective that is as close to the users as possible.

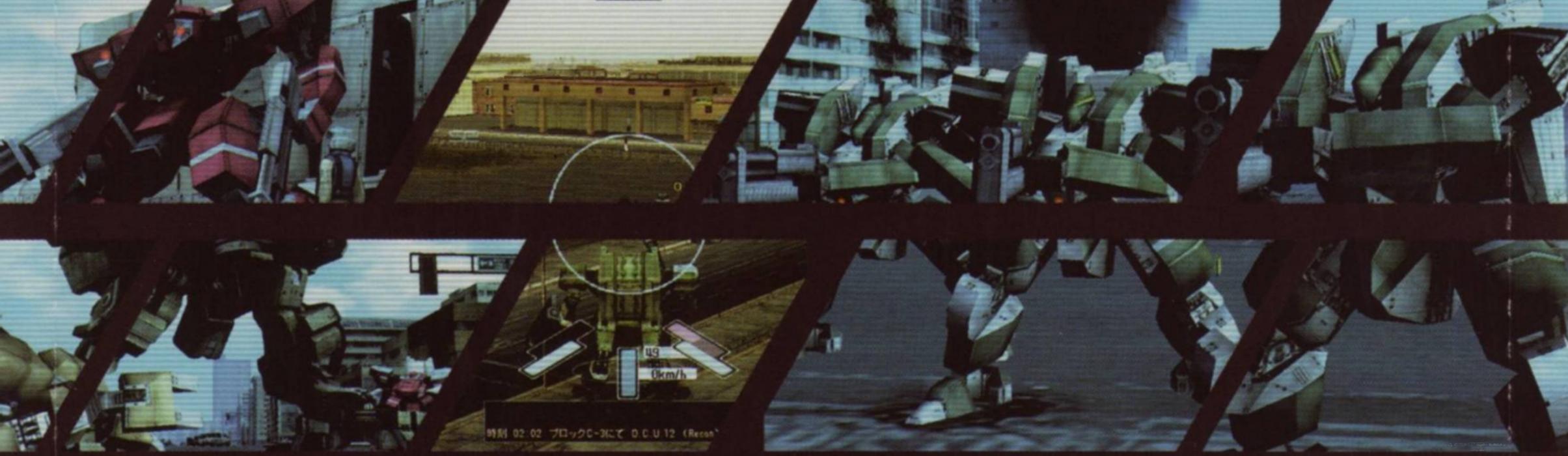
Currently joining a new project and starting music production.

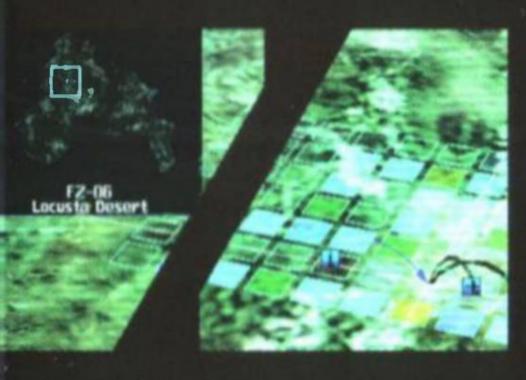
The world view is completely different from Front Mission, and it is a new challenge for me.

I pray that we can meet again somewhere in the near future.

2006.8.2Composer Hidenori Iwatsuki







FRONT MISSION ONLINE Original Soundtrack

1. Unsung Heroes

Music & Arrangement: H Menori Iwasaki

2. Break Free

Music & Arrangement: Hidenori Iwasaki

^{3.} Military Government

Music: Noriko Matsueda Arrangement: Hidenori Iwasaki

Four. city of doukandi

Music: Noriko Matsueda Arrangement: Hidenod Iwasaki

Five. Airport

Music: Riow Aral Arrangernnt: Hktenori lwasaki

6. Destinations

Music & Arrangement: Hidenori Iwasaki

7. Advanced Guard

Music: Yoko Shimomura Arrangement: Hidenori Iwasaki

8. Break Free I

Music & Arrangement: Hidenori Iwasaki

5 9 Win Back

Muric: Yoko Mmomura Arrangement: Hldenori lwasaki

10.Edge

Music & Arrangement: Hidenori Iwasaki

11. Terrible Density

Music: Mortko Matsueda Anangement: Hidenori Iwasaki

12. 隣技場

Music: Noriko Matsueda Arranoemant: Hidenori Iwasaki

ÿ 13. Or ttM March

MuA 1 Amngement: Hidenori Iwasaki

14.m

Music: Hayaio Matsuo Arrangement: Hidenori lwasaki

15. Manifold Irons

Music: Yoko Shimomura Arrangement: Hktenori lwasaki

16b Thrust Ya

Music: Noriko Matsueda Arrangement: Hidenari Iwasaki

17. Shadow Weaving

Music & Arrangement: Hldenori lwasaki

18.Chain of Command

Music & Arrangement: Hidenori Iwasaki

19.1131

Music: Horiko Matsueda Arrangement: HMinori Iwartkl

20.Room

Mu* & I^angement: Hldenori lwasaki

21.Fear

Music: Noriko Matsueda Arrangement: HMenori Iwasaki

22.Dark Flames

Music & Arrangement: Hidenori Iwasaki

23. Strategies

Music & Airangement: Hldenori lwasaki

24. Force Stall

Music! Noriko Matsueda Arrangement: Hidanori Iwasaki

25.Hostiles

Music & Aimgement: Hidenori Iwasaki

26.All-Out War

Music & Arrangement: Ryo Yamazaki

27.The Evils of War M ÿ

Music: Yoko Shimomura Anangement: Hldenori lwasaid

28. Player game ÿ (Always

Music: Noriko Matsueda Arrangement: Hidenori IwasaH

29. Player Battle (Heavy)

Music: Noriko Matsueda Arrangement: Tsuyoshi SekRo

30. In the Name of Honor

Music & Arrangement: Ryo YamazaH

31. Madness

Music: Noriko Matsueda

Arrangement: Tsuyoshi Sekito

32. Level up

Music: Noriko Matsueda

Arrangement: Hidenori Iwasakl

33.More and More

Music: Yoko Shimomura

Arrangement: Tsuyoshi Sekito

34. Silent Rain

Music & Arrangement: H Menori Iwasaki

35.End of All Aggressions

Music & Arrangement: Hidenori Iwasaki



Unsung Heroes

Break Free

Music & Arrangemert: Hidanori Iwasakl

Military Government

Music : Noriko Matsueda Arrangement - Hidenori Iwasaki

city of doukandi

Music : Noriko Matsueda Arrangement: HldenoH lwasak

Five. Airport Music : Riow Arai" Arr^nQBunt: H

6. Dttinations

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7. Advanced Guard Music : Yoko Shimomura Arrangement: Hidenori twasaki

Break Free Q Music & Arrangement: Hidenori lw^pki

Win Back Music, Yoko Shimomura Arrangement: Hidenori Iwasaki

Ten. Edge MflBic & Arrangement: Hidenori Iwasaki

11. Terrible Density-

Music : Noriko Matsueda Arrangement: Hidenori Iwasaki "one two i2•sa stadium

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3 ÿ In the Nmwf Honor

Music & Loading] ent: Ryo Yamazaki

31 Madness

Arrangement: Tsuyos M Sekito

Music fcn

32 Level and Mo MusiDB^ ((fi*atsueda

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SQUARE CNIX

This CD is designed for a certain amount of but this fMIM is also intended to invade other areas of the world without respecting the point of view . To do this, and to use the network to make it into this CD the CD distribution, I am afraid of the manner in which it is done. 2005 , 🐭 SQUARE ENIX CO., LTD. ÿ2005 , 2006 SQUARE ENIX CO., LTD.

